

Grant funds available to Nebraska childcare programs

(KLZA)-- The Nebraska Department of Health and Human services is inviting licensed childcare programs across the state that are open and operating to consider two new grant opportunities worth up to \$15 million.

The Restoration and Enhancement Program and Technology Access Program are need based funding programs being administered by DHHS's Office of Economic Assistance and funded by the American Rescue Plan Act.

DHHS will be offering 5 informational webinars with live demonstrations to guide child care providers through the application process of each grant.

Through the Restoration and Enhancement Program grant opportunity, DHHS seeks to assist licensed child care providers with improving facilities, investing in new equipment, and enhancing the quality of childcare homes and centers throughout the state of Nebraska. Awards will support programs by providing funding for allowable indoor and outdoor equipment, facility and maintenance repairs, installation of required fire alarm systems, and upgrading child care supplies and equipment.

Through the Technology Access Program, DHHS seeks to promote adequate and updated technology to enhance the child care quality and capacity throughout the state. This funding will facilitate the ease of service delivery, encourage higher personal security and protection of Nebraska's children, and further the educational programs of child care providers.

Applications for both programs will be accepted beginning at 8:00 a.m. CST on Monday, December 18, 2023 through 11:59 p.m. CST February 9, 2024. Awards to qualifying REP applicants will be made following the close of the application period. Awards to qualifying TAP applicants will be made on a rolling basis until funds are fully disbursed, which may occur prior to February 9, 2024.

To learn more about these funding opportunities, please visit www.dhhs.ne.gov/CCDF for more details and to register for one of the informational Webinars.

Many Signals Communications